Unit Testing

Why and How to Write Unit Tests in KDE?

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What is a Unit Test?

- •"Unit testing is a procedure used to validate that individual units of source code are working properly" (Wikipedia)
- A written contract that a given piece of code must satisfy
- In practice: steps and conditions
 - riber in a document
 - Liber as code

TDD: What?

Test Driven Development

"Software development technique that involves repeatedly first writing a test case and then implementing only the code necessary to pass the test" (Wikipedia)

TDD: Why?

- Get immediate feedback
- Improve the design and code:
 - Close to Design by Contract
 - **Modularized code
 - Easier refactoring
- Reduced need for a debugger
- Better trust in the code overall
 - Improved test coverage
 - Less defects

TDD: How?

- Add a test
- 2Run all tests and see the new one fail
- ₃Write some code
- ₄Run the automated tests and see them succeed, otherwise goto 3
- ₅Code cleanup, test should still pass
- 6goto 1

In short: Rock climbing progression, each test is a carabiner

Automated tests

- Code which tests code
- As to be fast to be worthwile
- Green bar approach (PASS/FAIL)
- More advanced technics
 - Data driven tests
 - ***Mock objects

Unit tests & KDE

- •Why?
 - *Benefits for your design and code
 - Long term
 - Run them regularly on the EBN
 - Compute test coverage
- •How?
 - Tiber Build them
 - Run them before commit and after update!
 - Implementation details following

QTestLib

- Part of Qt
- •GPL (+commercial)
- One testcase -> one executable
- Uses slot introspection to run test methods
- QCOMPARE(a, b)
- QVERIFY(bool)
- QVERIFY2(bool, "some bug happened")

QTestLib example

```
#include <QtCore/QObject>
class KLocaleTest : public QObject
{
    Q_OBJECT

private Q_SLOTS:
    void testReadTime();
    ...
};
```

QTestLib example

```
#include "klocaletest.h"
#include <qtest kde.h>
#include <klocale.h>
QTEST KDEMAIN CORE(KLocaleTest)
void KLocaleTest::readTime()
  KLocale* locale = KGlobal::locale();
  bool ok = false;
  QCOMPARE(locale->readTime("11:22:33", &ok),
                  QTime(11,22,33));
  QVERIFY(ok);
#include "klocaletest.moc"
```

CMake file

```
Many tests -> use macro, see kdecore/tests for example KDECORE_UNIT_TESTS( klocaletest klocalizedstringtest ... )
```

QTestLib output

./klocaletest

****** Start testing of KLocaleTest *******

Config: Using QTest library 4.3.0, Qt 4.3.0

PASS : KLocaleTest::initTestCase()

PASS : KLocaleTest::readTime()

PASS : KLocaleTest::cleanupTestCase()

Totals: 3 passed, 0 failed, 0 skipped

****** Finished testing of KLocaleTest *******

GREEN!

QTestLib output

./klocaletest

****** Start testing of KLocaleTest *******

Config: Using QTest library 4.3.0, Qt 4.3.0

PASS : KLocaleTest::initTestCase()

FAIL! : KLocaleTest::readTime() Compared values are not the same

Actual (locale->readTime("11:22:33", &ok)): 11:22:33.000

Expected (QTime(11,22,34)): 11:22:34.000

Loc: [/d/kde/src/4/kdetoys/tests/klocaletest.cpp(13)]

PASS : KLocaleTest::cleanupTestCase()

Totals: 2 passed, 1 failed, 0 skipped

****** Finished testing of KLocaleTest *******

RED!

Regression testing

•Run all tests before committing:

make && make test

Running tests...

Start processing tests

Test project /d/kde/build/4/kdelibs/kdecore/tests

1/36 Testing klocaletest

Passed

2/36 Testing klocalizedstringtest

Passed

[...]

36/36 Testing kmimetypetest

Passed

100% tests passed, 0 tests failed out of 36

Testing app code

Tests are not only for libraries

- •Test self-contained app classes: set(fooparsertest_SOURCES fooparsertest.cpp ../fooparser.cpp)
- Make static lib (cannot be used in shared lib)
- Make shared lib, versionned and installed (already done by kdeinit_kmyapp)
 Needs FOO_TEST_EXPORT

More information

Tutorial by Brad Hards

http://developer.kde.org/documentation/tutorials/writingunittests/writingunittests.html

We're counting on you

Write unit tests!
Run existing unit tests!

Start today!
Du musst!
Fais-le maintenant!